

FROM FRENCH-SPEAKING SWITZERLAND

FOXAKO AM I ALIVE

Not a one-off clip, but the opening of a world. A saga that starts at its very end, so the mystery pulls you in. Music, animation and writing all move the same way: electronic, synthwave, French Touch.

[▶ WATCH THE 3D VIDEO](#)[♪ LISTEN TO THE TRACK](#)[PRESS KIT](#)

02

THE MUSIC

French Touch to the core. I write a whole piece of music from scratch, chop it up, and drop it back in as the track's main sample. That cut-and-rebuild is where the groove comes from. 120 BPM, 2:40, with my own vocal woven in.

French Touch

Micro-sampling

Cinematic nostalgia

Funk / disco groove

SONG AND WORLD AS ONE

The track stands on its own and opens the door to NOVALIS. Music and universe are one project, not a single with a story attached.

HOW I MAKE IT

I compose my own material, chop it up, and micro-sample it back into the track. Nostalgic at heart, modern in the finish.

Where samples turn into feelings and mistakes turn into happy accidents. A French Touch voice out of French-speaking Switzerland.

03

THE VIDEO

A low-poly, PS1/PS2-inspired 3D music video. [Asha](#), a machine that asks human questions, breaks from her squad and wanders the ruins of a post-human city, following a signal that shouldn't still be alive. What she finds there is where the whole saga begins.

HAND-MADE IMPERFECTION

Low-poly is a choice, not a limit. The human hand against the slick of generated content.

LONG, CONTEMPLATIVE SHOTS

Made to be felt, not scrolled past. A refusal of feed-speed overstimulation.

[16:9 MASTER](#)[9:16 VERTICAL TEASER](#)[2:40 RUNTIME](#)

04

THE WORLD / NOVALIS

NOVALIS is a sci-fi saga in five arcs. It deliberately **opens at the very end**, planting a mystery from the first frame, then lets each new release rewind through time and answer it, piece by piece.

2050-2130

THE CREATION

A secret complex builds the closed city of Novalis to harvest infinite energy.

NEXT RELEASE**2130-2180**

CITY OF PEACE

A golden age. Climate domes, the megalopolis, and conscious machines granted human rights.

2180-2226

UPHEAVAL

The Nomiras are created; one begins to question its purpose. A secret plan forms.

2226-2227

THE LAST WAR

The assault on the complex unleashes the infinite-energy breach, and ends all life around it.

THE VIDEO**2302-∞**

POST NOVALIS

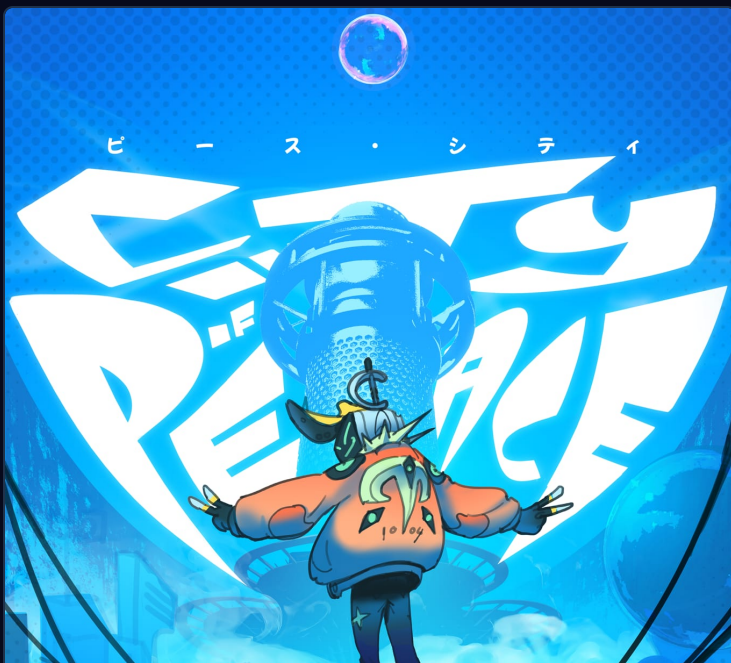
75 years later, machines live among the ruins. Asha follows a signal toward something that shouldn't exist in this world anymore.

Built slowly, no rush: several releases inside each arc, then a return to where the video began with every answer in hand, to close the loop and grow the story onward. The music always comes first; the world grows alongside it.

05

WHAT'S NEXT

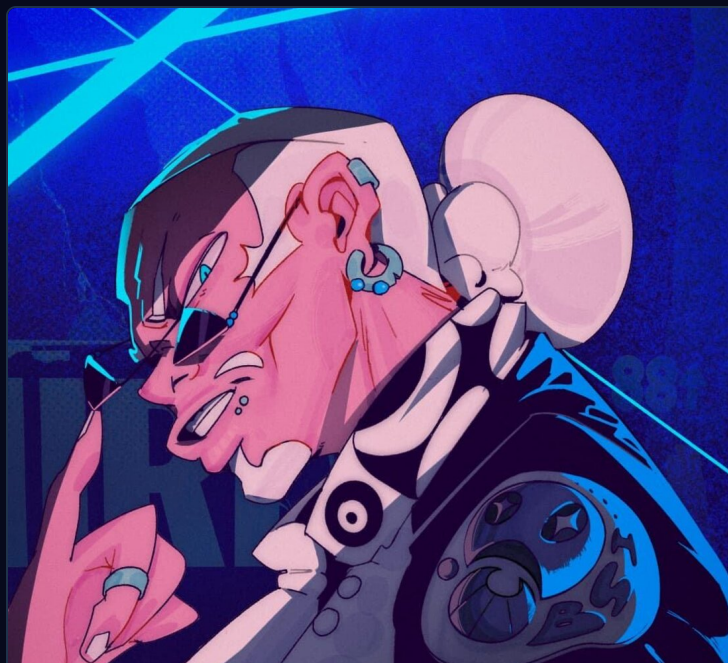
The saga rewinds to [Arc 2, City of Peace \(2130–2180\)](#): the golden age. Three singles open it, each with its own cover by Keynok.



SINGLE 01

CITY OF PEACE

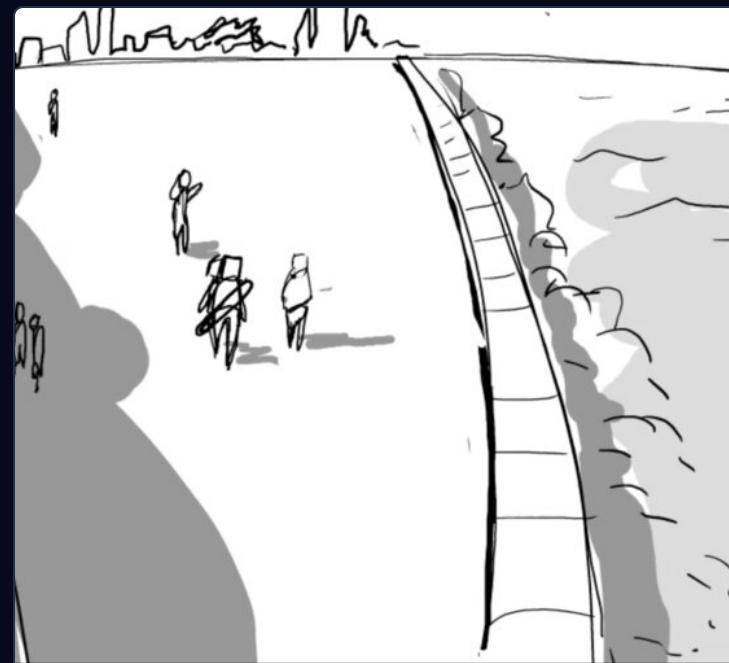
Opens the arc. The flagship single.



SINGLE 02

POP THE BUBBLE

Introduces the characters.



SINGLE 03

WANDERERS

Album lead single, with a 2D animated video.

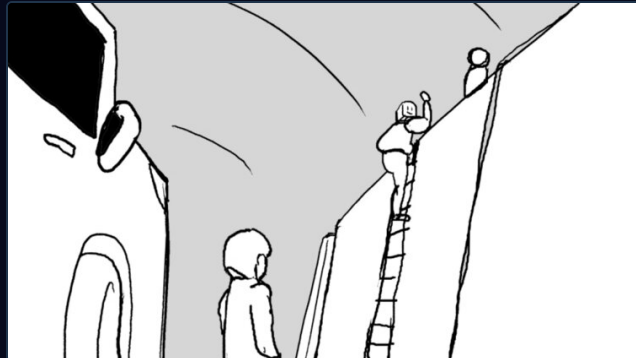
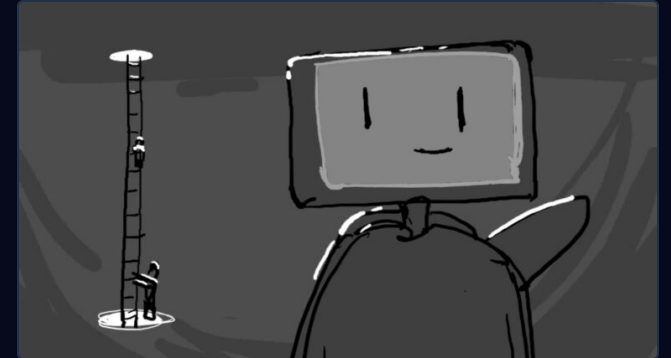
I built the first chapter alone. Keynok now joins Foxako for the covers and the visual world of what comes next.

06

THE ALBUM

The City of Peace arc builds toward a full album. Its lead single, **Wanderers**, gets a 2D animated video, now in production.

The first chapter was 3D. This one adds hand-drawn 2D, with Keynok on the look, so the universe grows in image as much as in sound.



IN PRODUCTION

Early animatic for the Wanderers video, work in progress.

07

LOOKING FOR

I built the first chapter end to end on my own: music, 3D, story. With illustrator Keynok now joining for the next chapters, I'm looking for the right partner to help Foxako reach the people it's made for, and to grow the wider NOVALIS project across music, visuals and long-term storytelling.

- Release strategy & distribution
- Audience development
- Long-term artist development
- A home for a multi-release narrative saga

CONTACT

FOXAKO · A DUO

Bartekola (music, narrative, 3D) · Keynok (illustration & visuals)

EMAIL

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ONLINE

Website · Instagram · YouTube · SoundCloud

ORIGIN

French-speaking Switzerland (Suisse romande)

► WATCH

♪ LISTEN

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